

Menyene Thomas

SOFTWARE ENGINEER

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Skills

Frontend: JavaScript/ES6, TypeScript, React, Material UI, Jest, CSS, HTML
Backend: Node, Express, MongoDB, REST APIs, OAuth 2.0
Tooling Git, Webpack, Bash
Methodologies Agile, Scrum, OOP

Projects

Moodbased

GITHUB *Remote*
Jul 2022 – Present
– By analyzing tracks and calculating the average mood through the Spotify API, users can effortlessly change their playlist cover image to match the calculated mood from a pre-selected image library. The app offers a comprehensive dashboard displaying the playlist's happiness-sadness percentage, song key and scale information, and the top 5 saddest and happiest tracks, providing a unique musical experience
– Technologies: TypeScript, React, Material UI, Node, Express, OAuth 2.0, Passport, Nivo Charts

Feedbacko

GITHUB *Remote*
Jul 2022 – Present
– Developed a full-stack web application for music producers to exchange feedback on their beats. Features include creating posts, interacting with other users through likes on the feed, and receiving constructive criticism to enhance their craft
– Technologies: EJS, JavaScript, Node.js, MongoDB, Express, Passport, Cloudinary

Wellness Tracker

GITHUB *Remote*
Jul 2022 – Aug 2022
– A full-stack application with user authentication for a personalized experience, allowing users to log their daily notes, mood, exercise and drink intake. With the ability to track progress over time, this app enables users to prioritize their well-being and achieve their health goals with ease
– Technologies: JavaScript, EJS, CSS, MongoDB, Passport

Experience

100Devs

SOFTWARE ENGINEER *Remote*
Mar 2023 - Today
– Contributed to the development of user-friendly web applications as part of the 100Devs Agency
– Designed and executed full-stack web projects with semantic structure
– Implemented agile processes, such as SCRUM, to streamline project management and delivery as a software engineer

Pitch, LLC

BUSINESS DEVELOPMENT REPRESENTATIVE *Remote*
Sep 2020 - Dec 2021
– Engaged in a targeted outreach strategy with Account Executives, researching and qualifying decision-makers and influencers at target accounts to gain insights into modern software development practices
– Utilized a multi-touch prospecting approach including phone calls, email, and social to learn about programming tools and techniques
– Tracked results using platforms like Salesforce, Outreach, and HubSpot to achieve quarterly qualified opportunities quota

Triumph Supply and services Limited

Engineer INTERN *On-site*
Aug 2019 - Sep 2020
– Worked closely with tax, business, and accounting professionals at T S S L to gather and analyze data for tax compliance purposes
– Experienced teamwork in a business setting by partnering with interns on various client engagements
– Demonstrated leadership skills by leading a capstone project with a team of 4 interns for a company impacted by COVID-19
– Recommended business frameworks, presented the business plan and evaluated competitive environments as the team's spokesperson

Education

Skyline foundation School

COMPUTER SCIENCE COURSES *Remote*
Sep 2022 - Present
Relevant Courses: C Programming, C++ Programming, Database Concepts and Applications, Data Structures with C++

University of Port Harcourt, Rivers state

B.Eng *Remote*
Sep 2019 – Jun 2021
Relevant Courses: Econometrics, Data Wrangling, Special Topics in Computer Science, Data Science Principles, Big Data in Economics

Business School

A.A. BUSINESS ADMINISTRATIONS *Remote*
Jun 2016 – May 2019
Relevant Courses: Computer Info Science, Programming in Java